

Lucia Jaramillo

lucia.jaramillo2@gmail.com

+(1)7184516724

ljaramillor.com

EDUCATION

- PARSONS SCHOOL OF DESIGN - THE NEW SCHOOL** New York, USA
Admitted to the Master of Science degree in Strategic Design and Management - In Progress 08/2022
 - Awarded a merit based scholarship
- UNIVERSIDAD DE LOS ANDES** Bogota, Colombia
Bachelor of Science in Psychology with minor in Management; GPA 4.41/5.0 07/2017
 - Selected as teacher assistant for the courses "Management skills workshop" and "Tools for university life".
 - Thesis: 'Psychological factors associated with the use of the bicycle in students of the U. de los Andes'; 4.76 / 5.0

WORK EXPERIENCE

- HUNTY** Remote
Latinamerican tech-based startup that facilitates the job search process for people and businesses
Service & Business Designer 02/2022 to 07/2022
 - Designed, scoped, and ran user research to gather qualitative and quantitative information to help the company better understand challenges and opportunities to achieve product-market fit
 - Created a product roadmap, customer journey, service blueprint, and customer personas to turn relevant insights into actionable decisions and tasks for the Product, Marketing and Operation teams
 - Proposed a long-term product strategy to pivot Hunty's business model into a profiling software for the different stages of the recruitment process, prioritizing user-centric features and scalability
- POLYMATH VENTURES** Bogota, Colombia
Venture studio that fuses business and design-thinking to create and scale companies
Service Designer 09/2020 to 01/2022
 - Contributed to a multidisciplinary and multicultural team of entrepreneurs and investors elaborating the company's first joint venture; delivering +8 different business concepts of potential ventures in the retail segment
 - Managed the development of the MVP with Design Thinking and Lean Startup frameworks aiming for novelty, disruption, and feasibility to ensure a match between an underserved market and a product 10x better than the alternatives
 - Led product and brand development efforts for the early stage venture throughout the PMF phase; supervised the product team; identified bottlenecks in the user experience and made data driven decisions for optimization
- HAPTICA** Bogota, Colombia
Service design consultancy leading innovation processes through human-centered design
Research Analyst 02/2019 to 09/2020
 - Consulted for finance, social security, healthcare and NGO's using Human Centered design research techniques to identify services' bottlenecks and users' pain points to provide innovation opportunities
 - Proposed measurement instruments; developed semi-structured interviews; analyzed users' profiles and performed different research techniques with internal and external stakeholders of the companies
 - Systematized information, supervised the design teams developing prototypes and designed touchpoints using Adobe Illustrator, InDesign and Photoshop
- DAVIVIENDA** Bogota, Colombia
One of the main financial institutions in Colombia, with presence in Latin and Central America
Corporate Social Responsibility Professional 01/2017 to 02/2019
 - Proposed a circular economy project to reduce the environmental impact of the uniforms provided to 13,000 employees annually; presented initiative to senior management including Chief Marketing and Innovation Officers
 - Appointed to formulate Davivienda's first pivot for new Corporate Social Responsibility projects; investigated and conceptualized new possible initiatives around Shared Value strategies

ADDITIONALS

- Speaker: Participated as speaker at ILA 2021 with the talk "Designing ventures to build the future of LatAm"
- Articles: Jaramillo, Lucía (2020) 'From post-prisoner to user: rethinking the prison experience in Colombia'
- Languages: Spanish (Native) - English (Proficient)
- Software: Self-taught in Adobe Illustrator, Photoshop, InDesign and Figma; proven skills to work with these programs
- Courses: "Creative Methodologies in Ethnography" (Universidad de los Andes, 2020); "Design Kit: The Course for Human-Centered Design" (IDEO, 2018), "Brand Strategy" and "Product Strategy" (Section 4 Business Education (2021))